

# Angle-Based Distributed Node Localizability and Localization

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**Abstract**—To determine the positions of free nodes in a wireless sensor network, angle-based localization approaches have been recently proposed. However, the existing angle-only localizability conditions are for the whole network, for which the existence of only one unlocalizable node implies that the whole network is unlocalizable. To efficiently obtain specific information on the free nodes' localizability, this article proposes to check each node's localizability in a distributed manner. First, we propose an algebraic condition for node localizability, based on which a distributed node localizability checking algorithm is proposed. Then, a strategy on adding triangular angle measurements to those unlocalizable nodes is proposed, under which an unlocalizable network can become localizable. Finally, by using the local information of each node's triangle degree in the network, a fully distributed localization algorithm is designed, which does not require any globally graphic information or additional internode communication. Simulation examples are provided to validate the results.

**Index Terms**—Angle measurements, distributed localization, node localizability, triangular network, wireless sensor network.

## I. INTRODUCTION

Distributed sensor network localization has been extensively studied due to its wide applications in the Internet of Things, such as networked mobile robots [1] and large-scale sensor networks [2]. Different network localization approaches have been proposed when different sensor measurements are available, such as relative positions [3], distances [4], bearings [5], [6], and interior angles [7], [8], [9]. Two aspects have been mainly studied for every network localization problem, namely, network localizability and network localization, which aim to know under what kind of algebraic or topological conditions a given network is localizable, and propose localization algorithms for estimating the positions of free nodes, respectively [2].

The existing network localizability conditions can be mainly divided into algebraic conditions and topological conditions. To determine the localizability of sensor networks with relative position, distance, bearing, or angle measurements, algebraic conditions and topological conditions have been proposed in [3], [4], [5], [6], [7], [8], and [9]. However, even if an entire network is unlocalizable, some of its nodes

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can be localizable. Therefore, instead of checking an entire network's localizability, Yang and Liu [10] have introduced the novel concept of node localizability, which aims to know the localizability of each single node in the network. Henceforth, node localizability conditions have been proposed in [10], [11], [12], and [13]. Although some localizability conditions and node localizability conditions have been proposed, many of them [3], [4], [5], [6], [7], [8], [10], [13], [14] are centralized, and only a few of them [11], [12] are capable of checking localizability in a distributed manner.

On the other hand, the existing network localization algorithms can be mainly divided into continuous localization algorithms [5], [7], [14] and discrete localization algorithms [4], [6], [7], [12]. For example, continuous localization algorithms have been designed in [5] based on bearing rigidity theory. Most of the continuous localization algorithms [5], [7], [14] are distributed, in which, however, the requirement of internode continuous communication may make their implementation difficult. Compared with continuous communication, discrete localization algorithms under periodic communication are more realistic. Therefore, some discrete localization algorithms have been proposed in [4], [6], [7], and [12], which require each node to know some graphic information or need additional communication to estimate this information. Using the number of each node's associated edges in the network, a few discrete localization algorithms are fully distributed, such as the algorithms in [15].

Motivated by the aforementioned two aspects, this article focuses on checking angle-based node localizability and achieving angle-only discrete localization in a distributed manner. First, we propose an algebraic condition for the node localizability of triangular angle-constrained sensor networks. Based on this algebraic condition, a distributed node localizability checking algorithm is proposed. Then, for those unlocalizable nodes, we propose to add some triangular angle measurements such that they can also become localizable. Moreover, by using each node's triangle degree in the network, a discrete and fully distributed angle-only localization algorithm is proposed, which does not require any globally graphic information or additional internode communication.

The rest of this article is organized as follows. Section II presents the preliminaries on angle measurements and angle-based localization. Section III discusses distributed node localizability. Section IV introduces distributed localization. Simulation examples are provided in Section V. Finally, Section VI concludes this article.

## II. PRELIMINARIES

In this section, we introduce the preliminaries on angle measurements and angle-based localization.

### A. Notations

Consider a planar and static network consisting of  $n_a \geq 2$  anchor nodes and  $n_f > 0$  free nodes. Let  $\mathcal{V}_f = \{1, 2, \dots, n_f\}$  be the set of free nodes, whose positions, denoted by  $p_f = [p_1^\top, p_2^\top, \dots, p_{n_f}^\top]^\top \in \mathbb{R}^{2n_f}$ , are unknown and to be determined. Let  $\mathcal{V}_a = \{n_f + 1, n_f + 2, \dots, n\}$

with  $n_a + n_f = n$  be the set of anchor nodes, whose positions, denoted by  $p_a = [p_{n_f+1}^\top, p_{n_f+2}^\top, \dots, p_n^\top]^\top \in \mathbb{R}^{2n_a}$ , are known by themselves. We assume that no overlapping nodes exist in  $p = [p_f^\top, p_a^\top]^\top \in \mathbb{R}^{2n}$ . Let  $I_2, \mathbf{1}_n, \otimes, \lambda_{\max}(), \lambda_{\min}(),$  and  $\text{Ker}()$  be the 2-by-2 identity matrix,  $n \times 1$  column vector of all ones, the Kronecker product, the maximum eigenvalue, the minimum eigenvalue of a symmetric matrix, and the kernel of a matrix, respectively. Denote by  $R(\theta) = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$  the 2-D rotation matrix with rotation angle  $\theta$ . For a matrix  $Q \in \mathbb{R}^{m \times n}$ , let  $[Q]_{i*} \in \mathbb{R}^{1 \times n}$  and  $[Q]_{*i} \in \mathbb{R}^{m \times 1}$  be the  $i$ th row and the  $i$ th column of  $Q$ , respectively.

### B. Angle Measurements and Angle-Induced Linear Equations

Define node  $i$ 's interior angle measurement  $\alpha_{mij} \in [0, 2\pi)$  with respect to nodes  $m, j \in \mathcal{V}_a \cup \mathcal{V}_f$  under the counterclockwise direction as [7]

$$\alpha_{mij} := \begin{cases} \arccos(b_{ij}^\top b_{im}), & \text{if } b_{ij}^\top R(\frac{\pi}{2})b_{im} \geq 0 \\ 2\pi - \arccos(b_{ij}^\top b_{im}), & \text{otherwise} \end{cases} \quad (1)$$

where  $b_{ij} := \frac{p_j - p_i}{\|p_j - p_i\|}$  is the bearing unit vector starting from  $p_i$  and pointing toward  $p_j$ . According to [7], an angle-induced linear equation in  $\triangle ijm$  is written by

$$f_i^{\triangle ijm}(\alpha, p) = A_i^{\triangle ijm}(\alpha)p_i + A_j^{\triangle ijm}(\alpha)p_j + A_m^{\triangle ijm}(\alpha)p_m = 0 \quad (2)$$

where the coefficient matrices  $A_i^{\triangle ijm}(\alpha) = -A_j^{\triangle ijm}(\alpha) - A_m^{\triangle ijm}(\alpha)$ ,  $A_j^{\triangle ijm}(\alpha) = \sin \alpha_{ijm} R^\top(\alpha_{mij}) \in \mathbb{R}^{2 \times 2}$ , and  $A_m^{\triangle ijm}(\alpha) = -\sin \alpha_{jmi} I_2 \in \mathbb{R}^{2 \times 2}$  are only related to the measured interior angles  $\alpha_{jmi}, \alpha_{ijm}$ , and  $\alpha_{mij}$  [7]. Since the collinearity of  $p_i, p_j$ , and  $p_m$  will degrade the linear equation (2), we require each three neighboring nodes to be noncollinear.

Now, we use triangular angularities [7] to describe triangular networks with triangular angle constraints, which are the networks we are interested in in this article. For the vertex set  $\mathcal{V} = \{1, 2, \dots, n\} = \mathcal{V}_f \cup \mathcal{V}_a$ , define a three-vertex *triplet*  $(i, j, m)$  to describe the angle constraint  $\alpha_{ijm}$ . Then, we define  $\mathcal{A} \subseteq \mathcal{V} \times \mathcal{V} \times \mathcal{V} = \{(i, j, m), i, j, m \in \mathcal{V}, i \neq j \neq m\}$  as an angle set. Assume that the notation of the triplet  $(i, j, k)$  is equivalent to  $(k, j, i)$ . Then, the combination of the vertex set  $\mathcal{V}$ , the angle set  $\mathcal{A}$ , and the embedding  $p \in \mathbb{R}^{2n}$  is called an *angularity*, which we denote by  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$ . We say  $\mathcal{A}$  is a *triangular angle set* if for every  $(i_1, j_1, m_1) \in \mathcal{A}$ , there also exists  $\{(j_1, m_1, i_1), (m_1, i_1, j_1)\} \subset \mathcal{A}$ . The number of triangles in  $\mathbb{A}$  is denoted by  $n_{\mathcal{A}}^{\triangle} \in \mathbb{N}^+$ . We say that  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$  is a *triangular angularity* if  $\mathcal{A}$  is a triangular angle set. If  $(i, j, m) \in \mathcal{A}$ , then  $\{j, m\} \in \mathcal{N}_i, \{i, m\} \in \mathcal{N}_j, \{i, j\} \in \mathcal{N}_m$ , where  $\mathcal{N}_i$  represents node  $i$ 's neighbor set. For each  $i \in \mathcal{V}_f$ , there exists at least one triplet in  $\mathcal{A}$  that is associated with  $i$ . Let  $d_i \in \mathbb{N}^+$  be node  $i$ 's triangle degree, which is the number of node  $i$ 's associated triangles in triangular angularity  $\mathbb{A}$ .

Writing all the angle-induced linear equations (2) from a triangular angularity  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$  into a compact form yields  $M_{\mathcal{A}}(\alpha)p = 0$ , where  $M_{\mathcal{A}}(\alpha) \in \mathbb{R}^{2n_{\mathcal{A}}^{\triangle} \times 2n}$ ,  $\alpha = [\dots, \alpha_{ijm}, \dots]^\top \in \mathbb{R}^{3n_{\mathcal{A}}^{\triangle}}$ ,  $\forall (i, j, m) \in \mathcal{A}$ , and the row (respectively, column) blocks of  $M_{\mathcal{A}}(\alpha)$  are indexed by the triangles in  $\mathcal{A}$  (respectively, the vertices in  $\mathcal{V}$ ) [7]. Here,  $\alpha$  represents  $\alpha(p)$ , i.e., the angles in  $\alpha$  are calculated under the nodes' embedding  $p$ .

### C. Angle-Only Localizability and Localization

Partitioning  $M_{\mathcal{A}}(\alpha) = [M_{\mathcal{A}}^f, M_{\mathcal{A}}^a]$  into the free nodes' part  $M_{\mathcal{A}}^f \in \mathbb{R}^{2n_{\mathcal{A}}^{\triangle} \times 2n_f}$  and the anchor nodes' part  $M_{\mathcal{A}}^a \in \mathbb{R}^{2n_{\mathcal{A}}^{\triangle} \times 2n_a}$ , we define a

matrix  $D(\alpha) \in \mathbb{R}^{2n \times 2n}$  as

$$D(\alpha) = M_{\mathcal{A}}^\top(\alpha)M_{\mathcal{A}}(\alpha) = \begin{bmatrix} D_{ff} & D_{fa} \\ D_{af} & D_{aa} \end{bmatrix} \quad (3)$$

where  $D_{aa} = (M_{\mathcal{A}}^a)^\top M_{\mathcal{A}}^a \in \mathbb{R}^{2n_a \times 2n_a}$ ,  $D_{fa} = (M_{\mathcal{A}}^f)^\top M_{\mathcal{A}}^a \in \mathbb{R}^{2n_f \times 2n_a}$ , and  $D_{ff} = (M_{\mathcal{A}}^f)^\top M_{\mathcal{A}}^f \in \mathbb{R}^{2n_f \times 2n_f}$ . The aim of network localizability is to investigate whether free nodes' positions  $p_f$  can all be uniquely determined by anchor nodes' positions  $p_a$  and angle measurements  $\alpha$ . Now, we present our previous result on angle-only localizability.

*Lemma 1* (see [7]): For a triangular angularity  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$ : 1)  $\mathbb{A}$  is localizable if and only if  $D_{ff}$  is nonsingular; 2) if the network is localizable, then  $p_f$  can be uniquely calculated by  $p_f = -D_{ff}^{-1}D_{fa}p_a$ ; and 3) if  $n_a = 2$ , then  $D_{ff}$  is nonsingular if and only if  $\text{Rank}(M_{\mathcal{A}}(\alpha)) = 2n - 4$ .

The aim of discrete localization is to design  $\hat{p}_f[k+1] = f(\hat{p}_f[k], \alpha, p_a)$  such that  $\hat{p}_f[k] \rightarrow p_f$  as  $k \rightarrow \infty$ . According to [6] and [7], a gradient-descent localization law for the free nodes can be designed as

$$\hat{p}_f[k+1] = \hat{p}_f[k] - hD_{ff}\hat{p}_f[k] - hD_{fa}p_a \quad (4)$$

whose component form for each free node  $i \in \mathcal{V}_f$  is

$$\hat{p}_i[k+1] = \hat{p}_i[k] - h(F_i^{\triangle i j_1 m_1} + F_i^{\triangle i j_2 m_2} + F_i^{\triangle i j_3 m_3}) \quad (5)$$

where  $F_i^{\triangle i j_1 m_1} = \sum_{(i, j_1, m_1) \in \bar{\mathcal{A}}} (A_i^{\triangle i j_1 m_1})^\top f_i^{\triangle i j_1 m_1}(\alpha, \hat{p}[k])$ ,  $\bar{\mathcal{A}} \subset \mathcal{A}$ ,  $|\bar{\mathcal{A}}| = n_{\mathcal{A}}^{\triangle}$  such that if  $(i, j, m) \in \bar{\mathcal{A}}$ , then  $(j, m, i) \notin \bar{\mathcal{A}}$ ,  $(m, i, j) \notin \bar{\mathcal{A}}$ , and  $\hat{p}_j(t) = p_j$  for  $\forall j \in \mathcal{V}_a$ ,  $h > 0$  is the sampling period,  $f_i^{\triangle i j_2 m_2}(\alpha, \hat{p}[k]) = A_{j_2}^{\triangle i j_2 m_2}(\alpha)\hat{p}_{j_2}[k] + A_i^{\triangle i j_2 m_2}(\alpha)\hat{p}_i[k] + A_{m_2}^{\triangle i j_2 m_2}(\alpha)\hat{p}_{m_2}[k]$ , and  $f_i^{\triangle i j_3 m_3}(\alpha, \hat{p}[k]) = A_{j_3}^{\triangle i j_3 m_3}(\alpha)\hat{p}_{j_3}[k] + A_{m_3}^{\triangle i j_3 m_3}(\alpha)\hat{p}_{m_3}[k] + A_i^{\triangle i j_3 m_3}(\alpha)\hat{p}_i[k]$ . Note that (5) can be implemented by using node  $i$ 's angle measurement to obtain  $\alpha_{jim}$  and communication with neighbor  $j$  to obtain  $\alpha_{mji}$  and communication with neighbors  $j, m$  to obtain  $\hat{p}_j[k], \hat{p}_m[k]$ , where  $j \in \{j_1, j_2, j_3\}$ ,  $m \in \{m_1, m_2, m_3\}$ . Clearly, the measurement topology among the free nodes is described by  $\mathcal{A}$ . To guarantee the convergence of  $\tilde{p}_f[k] = \hat{p}_f[k] - p_f$  under (5) for localizable triangular angularities, the sampling period  $h$  should satisfy [7]

$$h < 2 \min_{i=1, \dots, 2n_f} \lambda_i^{-1}(D_{ff}) = 2\lambda_{\max}^{-1}(D_{ff}). \quad (6)$$

*Remark 1:* The localizability condition given in Lemma 1 is centralized since  $D_{ff}(\alpha)$  is related to all the nodes' angle measurements. Also, the localization law (5) is not fully distributed since the condition (6) is related to the globally graphic information  $\lambda_{\max}(D_{ff})$ . These two aspects are the motivation of this work, and the aim is to make them distributed.

## III. DISTRIBUTED NODE LOCALIZABILITY

In this section, we first introduce a checking condition on node localizability, then develop a distributed algorithm to check each node's localizability, and finally discuss the improvement of unlocalizable networks' localizability.

### A. Node Localizability Condition

Denote by  $e_i \in \mathbb{R}^{2n_f}$  the natural basis of  $\mathbb{R}^{2n_f}$ , with the  $i$ th entry of  $e_i$  being 1 and the other  $(2n_f - 1)$  entries being 0. Based on [10], we introduce the definition of node localizability for sensor networks with angle measurements.

*Definition 1:* A free node  $i \in \mathcal{V}_f$  is said to be localizable in angularity  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$  if  $p_i$  is uniquely determined by the given angle constraints in  $\mathcal{A}$  and the anchors' positions  $p_a$ .

For a triangular  $\mathbb{A}$ , one has the following conclusion.

*Lemma 2:* For a triangular angularity  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$ , if node  $i \in \mathcal{V}_f$  is localizable and

$$D_{ff}[(p_1 + x_1)^\top, \dots, (p_i + x_i)^\top, \dots, (p_{n_f} + x_{n_f})^\top]^\top + D_{fa}p_a = 0 \quad (7)$$

where  $x_j \in \mathbb{R}^2, j = 1, \dots, n_f$ , then  $x_i$  must be zero.

*Proof:* Suppose on the contrary that  $x_i \neq 0$ . On the one hand,  $D_{fa}p_a + D_{ff}p_f = 0$  always holds according to (2) and (3). Therefore, the configuration  $[p_1^\top, \dots, p_i^\top, \dots, p_{n_f}^\top, p_a^\top]^\top \in \mathbb{R}^{2n}$  satisfies all the given angle constraints in  $\mathcal{A}$  and the anchors' positions  $p_a$ . On the other hand, (7) implies that the configuration  $[(p_1 + x_1)^\top, \dots, (p_i + x_i)^\top, \dots, (p_{n_f} + x_{n_f})^\top, p_a^\top]^\top \in \mathbb{R}^{2n}$  also satisfies the given angle constraints in  $\mathcal{A}$  and the anchors' positions  $p_a$ . Since  $p_i + x_i \neq p_i$ , there are two different solutions for the free node  $i$ 's position, which contradicts to the assumption that node  $i$  is localizable. Hence,  $x_i = 0$ .  $\square$

*Theorem 1:* A free node  $i \in \mathcal{V}_f$  is localizable in triangular angularity  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$  if and only if  $e_{2i} \perp \text{Ker}(D_{ff})$  and  $e_{2i-1} \perp \text{Ker}(D_{ff})$ .

*Proof. Sufficiency:* Suppose on the contrary that node  $i$  is unlocalizable. Then, there must exist at least one another position  $p'_i \in \mathbb{R}^2, p'_i \neq p_i$  for node  $i$ , which satisfies the given angle constraints in  $\mathcal{A}$  and anchors' positions  $p_a$ . That is to say, (7) holds for  $x_i = p'_i - p_i \neq 0$  and  $x_j = p_j - p_j = 0$ , for  $j \in \mathcal{V} \setminus i$ . Then, at least one of  $e_{2i}^\top[x_1, \dots, x_i^\top, \dots, x_{n_f}^\top]^\top \neq 0$  and  $e_{2i-1}^\top[x_1, \dots, x_i^\top, \dots, x_{n_f}^\top]^\top \neq 0$  holds. The above conclusion, together with the fact  $[x_1^\top, \dots, x_i^\top, \dots, x_{n_f}^\top]^\top \in \text{Ker}(D_{ff})$ , implies a contradiction to the assumption that  $e_{2i} \perp \text{Ker}(D_{ff})$  and  $e_{2i-1} \perp \text{Ker}(D_{ff})$ . Therefore, node  $i$  is localizable.

*Necessity:* According to (2) and (3),  $D_{fa}p_a + D_{ff}p_f = 0$  holds no matter whether the network is localizable. Define the kernel of matrix  $D_{ff}$  as  $\text{Ker}(D_{ff}) := [x_1^\top, \dots, x_i^\top, \dots, x_{n_f}^\top]^\top \in \mathbb{R}^{2n_f}$ . It follows that  $D_{fa}p_a + D_{ff}p_f + D_{ff}[x_1^\top, \dots, x_i^\top, \dots, x_{n_f}^\top]^\top = 0$ , which is the same as (7). Then, according to Lemma 2, when  $i$  is localizable,  $x_i = 0$  holds. It follows that  $e_{2i}^\top[x_1^\top, \dots, x_i, \dots, x_{n_f}^\top]^\top = 0$  and  $e_{2i-1}^\top[x_1^\top, \dots, x_i, \dots, x_{n_f}^\top]^\top = 0$ , i.e.,  $e_{2i} \perp \text{Ker}(D_{ff})$  and  $e_{2i-1} \perp \text{Ker}(D_{ff})$ .  $\square$

To execute the condition in Theorem 1, an order needs to be assigned to the nodes, which can be done by preassigning each sensor with an identity or using a distributed algorithm [16] to identify the nodes.

## B. Structural Properties of Matrix $D_{ff}$

We first give an example on  $D_{ff}$  to show the structural properties of  $D_{ff}$ .

*Example 1:* Take a triangular angularity  $\mathbb{A}(\mathcal{V}_f \cup \mathcal{V}_a, \mathcal{A}, p)$  with  $\mathcal{V}_f = \{1, 2, 3\}$  and  $\mathcal{V}_a = \{4, 5, 6\}$  as an example. If  $\bar{\mathcal{A}} = \{(1, 4, 5), (1, 2, 4), (1, 2, 3)\}$ , then  $D_{ff} \in \mathbb{R}^{6 \times 6}$  is

$$D_{ff} = (M_{\mathcal{A}}^f)^\top M_{\mathcal{A}}^f = \begin{bmatrix} (A_1^{145})^2 + (A_1^{124})^2 + (A_1^{123})^2 & (A_1^{124})^\top A_2^{124} + (A_1^{123})^\top A_2^{123} \\ (A_2^{124})^\top A_1^{124} + (A_2^{123})^\top A_1^{123} & (A_2^{124})^2 + (A_2^{123})^2 \\ (A_3^{123})^\top A_1^{123} & (A_3^{123})^\top A_2^{123} \end{bmatrix} \quad (8)$$

where  $A_s^{ijk} = A_s^{\Delta_{ij}k}$  and  $(A_s^{ijk})^2 = (A_s^{\Delta_{ij}k})^\top A_s^{\Delta_{ij}k}$  for  $(i, j, k) \in \bar{\mathcal{A}}$  and  $s \in \{i, j, k\}$ .  $\square$

To introduce the related properties of the matrix  $D_{ff}$ , we define  $D_{ff}[i, j]$  as the 2-by-2 block of the matrix  $D_{ff}$ 's  $(2i-1)$ th to  $(2i)$ th rows and  $(2j-1)$ th to  $(2j)$ th columns, where  $i, j \in \mathcal{V}_f$ .

*Lemma 3:* The matrix  $D_{ff} \in \mathbb{R}^{2n_f \times 2n_f}$  satisfies the following statements.

i) The diagonal blocks of  $D_{ff}$  can be described by

$$D_{ff}[i, i] = \sum_{(i, j_2, m_2) \in \bar{\mathcal{A}}} (A_i^{\Delta_{is}j_2m_2})^\top A_i^{\Delta_{is}j_2m_2} \quad (9)$$

where  $\{i, j_2, m_2\} = \{i_s, j_s, m_s\}^1$ ,  $(i_s, j_s, m_s) \in \bar{\mathcal{A}}$ , and  $\{j_2, m_2\} \subset \mathcal{V}_f \cup \mathcal{V}_a$ . The off-diagonal blocks of  $D_{ff}$  can be described by

$$D_{ff}[i, j] = \sum_{(i, j, m_1) \in \bar{\mathcal{A}}} (A_i^{\Delta_{is}j_2m_2})^\top A_j^{\Delta_{is}j_2m_2} \quad (10)$$

where  $i \neq j \neq m_1$ ,  $m_1 \in \mathcal{V}_f \cup \mathcal{V}_a$ , and  $\{i, j, m_1\} = \{i_s, j_s, m_s\}, (i_s, j_s, m_s) \in \bar{\mathcal{A}}$ .

ii) Each component  $(A_i^{\Delta_{is}j_2m_2})^\top A_i^{\Delta_{is}j_2m_2} \in \mathbb{R}^{2 \times 2}$  in (9) can be written as

$$(A_i^{\Delta_{is}j_2m_2})^\top A_i^{\Delta_{is}j_2m_2} = \beta_1^{\Delta_{is}j_2m_2} I_2 \quad (11)$$

where  $\beta_1^{\Delta_{is}j_2m_2} \in (0, 1)$  for  $\forall i \in \{i_s, j_s, m_s\}$ .

iii) Each component  $(A_i^{\Delta_{is}j_2m_2})^\top A_j^{\Delta_{is}j_2m_2} \in \mathbb{R}^{2 \times 2}$  in (10) can be written as

$$(A_i^{\Delta_{is}j_2m_2})^\top A_j^{\Delta_{is}j_2m_2} = \begin{bmatrix} \beta_2^{\Delta_{is}j_2m_2} & \beta_3^{\Delta_{is}j_2m_2} \\ -\beta_3^{\Delta_{is}j_2m_2} & \beta_2^{\Delta_{is}j_2m_2} \end{bmatrix} \quad (12)$$

where  $|\beta_2^{\Delta_{is}j_2m_2}| < 1$ ,  $|\beta_3^{\Delta_{is}j_2m_2}| < 1$ , and  $|\beta_2^{\Delta_{is}j_2m_2}| + |\beta_3^{\Delta_{is}j_2m_2}| < \sqrt{2}$ .  $\square$

*Proof:* Statement (i) can be obtained by following the definition of  $R_{\mathcal{A}}^f$ . To prove statement (ii), considering the first case  $i = i_s$ , according to the definition of coefficient matrices in (2), one has

$$(A_{i_s}^{\Delta_{is}j_2m_2})^\top A_{i_s}^{\Delta_{is}j_2m_2} = (\sin^2 \alpha_{j_s m_s i_s} + \sin^2 \alpha_{i_s j_s m_s} - \varepsilon_1) I_2$$

where  $\varepsilon_1 := 2 \sin \alpha_{j_s m_s i_s} \sin \alpha_{i_s j_s m_s} \cos \alpha_{m_s i_s j_s}$  and we used the fact that  $R(\theta)$  is a skew-symmetric matrix. Using product-to-sum trigonometric formulas, one has

$$\begin{aligned} \varepsilon_1 &= \sin \alpha_{j_s m_s i_s} [\sin \alpha_{j_s m_s i_s} + \sin(\alpha_{i_s j_s m_s} - \alpha_{m_s i_s j_s})] \\ &= \sin^2 \alpha_{j_s m_s i_s} + \sin(\alpha_{i_s j_s m_s} + \alpha_{m_s i_s j_s}) \sin(\alpha_{i_s j_s m_s} - \alpha_{m_s i_s j_s}) \\ &= \sin^2 \alpha_{j_s m_s i_s} + [(\cos 2\alpha_{m_s i_s j_s}) - \cos 2\alpha_{i_s j_s m_s}] / 2 \\ &= \sin^2 \alpha_{j_s m_s i_s} + \sin^2 \alpha_{i_s j_s m_s} - \sin^2 \alpha_{m_s i_s j_s}. \end{aligned}$$

It follows that  $(A_{i_s}^{\Delta_{is}j_2m_2})^\top A_{i_s}^{\Delta_{is}j_2m_2} = \sin^2 \alpha_{m_s i_s j_s} I_2$ . For the remaining cases  $i = j_s$  and  $i = m_s$ , using (2), one directly has  $(A_{j_s}^{\Delta_{is}j_2m_2})^\top A_{j_s}^{\Delta_{is}j_2m_2} = \sin^2 \alpha_{i_s j_s m_s} I_2$  and  $(A_{m_s}^{\Delta_{is}j_2m_2})^\top A_{m_s}^{\Delta_{is}j_2m_2} = \sin^2 \alpha_{j_s m_s i_s} I_2$ .

To prove statement (iii), considering the first case  $i = i_s$  and  $j = j_s$ , according to (2), one has

$$\begin{aligned} (A_{i_s}^{\Delta_{is}j_2m_2})^\top A_{j_s}^{\Delta_{is}j_2m_2} &= (\sin \alpha_{j_s m_s i_s} I_2 - \sin \alpha_{i_s j_s m_s} R(\alpha_{m_s i_s j_s})) \\ &\quad \times \sin \alpha_{i_s j_s m_s} R^\top(\alpha_{m_s i_s j_s}) \\ &= \begin{bmatrix} -\cos \alpha_{j_s m_s i_s} \sin \alpha_{m_s i_s j_s} & -\sin \alpha_{j_s m_s i_s} \sin \alpha_{m_s i_s j_s} \\ \sin \alpha_{j_s m_s i_s} \sin \alpha_{m_s i_s j_s} & -\cos \alpha_{j_s m_s i_s} \sin \alpha_{m_s i_s j_s} \end{bmatrix} \\ &\quad \times \sin \alpha_{i_s j_s m_s} \end{aligned}$$

<sup>1</sup>The reason of using  $i_s, j_s$ , and  $m_s$  here is that the triangle formed by  $i_s, j_s$ , and  $m_s$  is one of  $\Delta_{ij}m_2, \Delta_{jm}i_2$ , and  $\Delta_{im}j_2$ , which come with different coefficient matrices when they are used to form the linear equation (2).



which implies the conclusion. Considering the second case  $i = i_s, j = m_s$ , one has

$$\begin{aligned} & (A_{i_s}^{\Delta i_s j_s m_s})^\top A_{m_s}^{\Delta i_s j_s m_s} \\ &= \sin \alpha_{j_s m_s i_s} \sin \alpha_{i_s j_s m_s} R(\alpha_{m_s i_s j_s}) - \sin^2 \alpha_{j_s m_s i_s} I_2 \\ &= -\sin \alpha_{j_s m_s i_s} \\ & \times \begin{bmatrix} \cos \alpha_{i_s j_s m_s} \sin \alpha_{m_s i_s j_s} & \sin \alpha_{i_s j_s m_s} \sin \alpha_{m_s i_s j_s} \\ -\sin \alpha_{i_s j_s m_s} \sin \alpha_{m_s i_s j_s} & \cos \alpha_{i_s j_s m_s} \sin \alpha_{m_s i_s j_s} \end{bmatrix} \end{aligned}$$

which implies the conclusion. For the remaining case  $i = j_s, j = m_s$ , one has the conclusion straightforwardly.  $\square$

Now, we present a lemma on  $D_{ff}$ 's eigenvalues and eigenvectors, which are important for developing distributed checking algorithms for node localizability. Define  $v_i^l(D_{ff})$  and  $v_i^r(D_{ff})$  as  $D_{ff}$ 's left and right eigenvectors corresponding to  $\lambda_i(D_{ff})$ , respectively, where  $i = 1, \dots, 2n_f$ .

**Lemma 4:** For any  $\gamma \in \mathbb{R}^+$ ,  $\bar{D}_{ff} := D_{ff} + \gamma I_{2n_f}$  is a nonsingular matrix. Moreover

$$\begin{aligned} \lambda_i(D_{ff}) &= \lambda_i^{-1}(\bar{D}_{ff}^{-1}) - \gamma, \quad i = 1, \dots, 2n_f \\ v_i^l(D_{ff}) &= v_i^l(\bar{D}_{ff}^{-1}), \quad v_i^r(D_{ff}) = v_i^r(\bar{D}_{ff}^{-1}). \end{aligned} \quad (13)$$

*Proof:* Since  $D_{ff}$  is a positive-semidefinite matrix, one has that  $\bar{D}_{ff}$  is a nonsingular matrix. The proof of (13) follows the same line as [17, Lemma 1].  $\square$

### C. Distributed Checking Algorithm for Node Localizability

To check triangular angularities' node localizability in a distributed manner, according to Theorem 1, we need to check the conditions  $e_{2i} \perp \text{Ker}(D_{ff})$  and  $e_{2i-1} \perp \text{Ker}(D_{ff})$  in a distributed manner. According to [12, Sec. III.C], these two conditions can be verified by using the information of the matrix  $D_{ff}$ 's eigenvalues, and the  $(2i-1)$ th to  $(2i)$ th components of  $D_{ff}$ 's eigenvectors. Note that many distributed algorithms have been proposed to estimate the eigenvalues and eigenvectors of matrices associated with graphs [17], [18], [19]. Inspired by [17], [20], and Lemma 4, we aim to develop a distributed algorithm for each free node  $i$  such that it can obtain the information of  $D_{ff}$ 's eigenvalues and eigenvectors. Before the development of the algorithm, we need to introduce the communication topology for the free nodes.

**1) Communication Topology for the Free Nodes:** We define two communication graphs  $\bar{\mathcal{G}}_f$  and  $\mathcal{G}_f$ , which will be used for checking node localizability and distributed localization, respectively. According to Sections II-B and II-C, the communication topology among the free nodes for distributed localization can be described by an undirected graph  $\mathcal{G}_f(\mathcal{V}_f, \mathcal{E}_f)$ , where the edge set  $\mathcal{E}_f$  is

$$\mathcal{E}_f := \{(i, j) | i \in \mathcal{V}_f, j \in \mathcal{V}_f, (i, j, m) \in \mathcal{A}, m \in \mathcal{V}_a \cup \mathcal{V}_f\}.$$

However, graph  $\mathcal{G}_f$  is inadequate to describe the communication topology for checking node localizability because  $D_{ff}$ 's block describing the communication relation between every two neighboring nodes consists of a 2-by-2 matrix instead of a scalar. To make preparations for checking node localizability, we assume that each free node  $i$  has two virtual nodes  $i_{-1}$  and  $i_{-2}$ . The communication topology among these virtual nodes is defined as an undirected graph  $\bar{\mathcal{G}}_f(\bar{\mathcal{V}}_f, \bar{\mathcal{E}}_f)$ , where

$$\bar{\mathcal{V}}_f = \{1_{-1}, 1_{-2}, \dots, (n_f)_{-1}, (n_f)_{-2}\}$$

$$\bar{\mathcal{E}}_f = \{(i_{-m}, j_{-s}) | \{i, j\} \subseteq \mathcal{V}_f, m \in \{1, 2\}, s \in \{1, 2\}, i_{-m} \neq j_{-s},$$

$$i = j \text{ or } (i, j) \in \mathcal{E}_f\}.$$

Intuitively, if there is an edge  $(i, j)$  in  $\mathcal{E}_f$ , then all six possible edges among  $i_{-1}, i_{-2}, j_{-1},$  and  $j_{-2}$  will be included in  $\bar{\mathcal{E}}_f$ . An example of

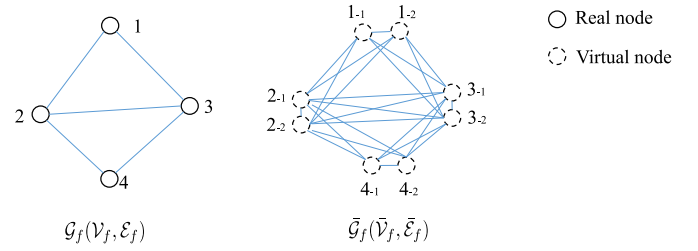


Fig. 1. Relationship between  $\mathcal{G}_f$  and  $\bar{\mathcal{G}}_f$ .

$\bar{\mathcal{G}}_f(\bar{\mathcal{V}}_f, \bar{\mathcal{E}}_f)$  with four free nodes is provided in Fig. 1. Obviously,  $|\bar{\mathcal{V}}_f| = 2|\mathcal{V}_f|$  and  $|\bar{\mathcal{E}}_f| = 4|\mathcal{E}_f| + |\mathcal{V}_f|$ .

Note that  $\mathbb{A}$  being localizable does not imply that  $\mathcal{G}_f$  is connected (see, e.g., [7, Fig. 2]). However,  $\mathcal{G}_f$  being connected indeed implies that  $\bar{\mathcal{G}}_f$  is also connected. Therefore, we present the following assumption.

**Assumption 1:** The graph  $\mathcal{G}_f$  is connected.

Assumption 1 does not hold if the free nodes are separated by the anchor nodes into several clusters or the topology of the entire network is not connected. For the former case, the node localizability checking algorithm can still be executed in each cluster under the assumption that those free nodes in each cluster are connected.

**2) Distributed Estimating  $D_{ff}$ 's Eigenvalues and Eigenvectors:** In [20], a distributed algorithm is proposed to estimate  $x$  from a linear algebraic equation  $Ax = b$ , where  $A, b$  can be a pair of matrices. Based on [20], a distributed algorithm is proposed in [17] to compute both the eigenvalues and eigenvectors of an irreducible matrix associated with strongly connected digraphs. Inspired by [17], since  $\bar{D}_{ff}$  is a nonsingular matrix for any triangular angularities, we first write

$$\bar{D}_{ff} \bar{D}_{ff}^{-1} = I_{2n_f} \quad (14)$$

Note that  $\bar{D}_{ff}$ 's or  $D_{ff}$ 's  $(2i-1)$ th to  $(2i)$ th rows are known by free node  $i$ 's angle measurements and communication with its neighbors. Also, the communication topology among the virtual nodes is described by  $\bar{\mathcal{G}}_f$ . Therefore, we can develop a distributed algorithm based on solving linear equations in [20] such that each virtual node can get the knowledge of  $\bar{D}_{ff}^{-1}$ . Here, we consider that each free node has the knowledge of  $n_f$  and  $\gamma$ , where the former can be achieved by using a distributed average consensus law [21, Sec. IV] and the latter can be preset.

Following [17, Sec. IV.B], we estimate  $\bar{D}_{ff}^{-1}$  in each virtual node under the communication graph  $\bar{\mathcal{G}}_f$ . First, we assign each virtual node  $i_{-j}, i \in \mathcal{V}_f, j \in \{1, 2\}$  a state variable  $Z_{i_{-j}} \in \mathbb{R}^{2n_f \times 2n_f}$ , under which each free node  $i$  has two state variables  $Z_{i_{-1}}$  and  $Z_{i_{-2}}$ . Then, each virtual node estimates  $\bar{D}_{ff}^{-1}$  by executing the following updating rule:

$$Z_{i_{-j}}[k+1] = Z_{i_{-j}}[k] - \frac{1}{|\bar{\mathcal{N}}_{i_{-j}}|} P_{i_{-j}} \left( |\bar{\mathcal{N}}_{i_{-j}}| Z_{i_{-j}}[k] - \sum_{j \in \bar{\mathcal{N}}_{i_{-j}}} Z_j[k] \right) \quad (15)$$

where  $\bar{\mathcal{N}}_{i_{-j}}$  represents the virtual node  $(i_{-j})$ 's neighbor set in graph  $\bar{\mathcal{G}}_f$ , and  $P_{i_{-j}} = P_{i_{-j}}^\top \in \mathbb{R}^{2n_f \times 2n_f}$  is the orthogonal projection of the kernel of  $[\bar{D}_{ff}]_{(2i-2+j)*}$ , i.e.,

$$P_{i_{-j}} := I_{2n_f} - \frac{([\bar{D}_{ff}]_{(2i-2+j)*})^\top ([\bar{D}_{ff}]_{(2i-2+j)*})}{([\bar{D}_{ff}]_{(2i-2+j)*})([\bar{D}_{ff}]_{(2i-2+j)*})^\top} \quad (16)$$

Since  $[\bar{D}_{ff}]_{2i*} = [D_{ff}]_{2i*} + \gamma e_{2i}^\top$  and  $\gamma$  is known, node  $i$  has the knowledge of  $[D_{ff}]_{2i*}$  and  $[\bar{D}_{ff}]_{(2i-1)*}$ . Thus, (15) is distributed since all the required information to execute (15) is either locally measured

or obtained by communication with neighbors. Now, we present the following result.

**Proposition 1:** Let the initial condition  $Z_{i-j}[0]$  of (15) satisfy  $([\bar{D}_{ff}]^{(2i-2+j)*})Z_{i-j}[0] = [I_{2n_f}]^{(2i-2+j)*}$  for  $\forall i \in \mathcal{V}_f, j \in \{1, 2\}$ . Then, under the distributed law (15) and Assumption 1, the state  $Z_{i-j}[k]$  exponentially converges to  $\bar{D}_{ff}^{-1}$ . Correspondingly, one has

$$\begin{aligned} \lambda_s(D_{ff}) &= \lambda_s^{-1}(Z_{i-j}^e) - \gamma, \quad \forall s = 1, \dots, 2n_f \\ v_s^l(D_{ff}) &= v_s^l(Z_{i-j}^e), \quad v_s^r(D_{ff}) = v_s^r(Z_{i-j}^e) \end{aligned} \quad (17)$$

where  $Z_{i-j}^e$  represents the steady-state of  $Z_{i-j}[k]$ . Moreover, the convergence of (15) is guaranteed if the graph in Assumption 1 is replaced by a repeatedly jointly strongly connected graph.

Under Assumption 1, the graph  $\bar{\mathcal{G}}_f$  is connected. Since [20, Corollary 1] (respectively, [20, Th. 1]) holds for any strongly connected graphs (respectively, repeatedly jointly strongly connected graphs), the proof of Proposition 1 follows the same line as [20, Corollary 1, Th. 1]. According to [20, Corollary 1], there exists an estimate for the convergence speed of (15). Also, according to [20, Th. 4], the updating law (15) can be executed asynchronously. If  $n_f$  is a variable, then the dimension of the eigenvectors scales up with  $\mathcal{O}(n_f)$ . Note that node localizability is a property of the whole network, rather than a local property, and that is why the algorithm for checking node localizability requires to compute an eigenvector with its dimension scaling up with the number of free nodes.

**Remark 2:** The execution of updating law (15) is different from that of the estimation law in [17] since the communication topology  $\bar{\mathcal{G}}_f$  for (15) is derived from  $\bar{\mathcal{G}}_f$  instead of  $D_{ff}$ 's nonzero elements. In addition to (15), some other existing distributed algorithms can also be used to solve linear equation (14) [22]. Although many distributed algorithms have been proposed to solve linear equation  $Ax = b$  [22], the usage of them for checking node localizability has not been adequately studied, which is the contribution of this section.

**Remark 3:** Different from distance-based node localizability conditions [10], [11], [13], this work proposes an angle-based node localizability condition, which is necessary and sufficient. Compared with [10] and [13], this work proposes a distributed and angle-based node localizability checking algorithm. Compared with [11], which requires a sequential cluster-based execution, (15) is applicable for nonsequential and noncluster networks. Compared with [12], (15) has less communication cost. The developed checking condition in Theorem 1 is based on [12], while the difference between their checking algorithms is the usage of (17) in this article, which transforms the estimation of eigenvector  $v_i^l(D_{ff})$  as the estimation of  $v_i^l(\bar{D}_{ff}^{-1})$ .

#### D. Improving Unlocalizable Networks' Localizability

Based on the distributed algorithm developed in the above section, each node knows whether it itself is localizable in the network by only communicating with its neighbors. In this section, we study how to add additional angle measurements for those unlocalizable nodes to make them also localizable. First, we present a lemma.

**Lemma 5:** For a triangular angularity  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$ , it is impossible that the angularity has only one unlocalizable node.

**Proof:** Suppose on the contrary that the network has only one unlocalizable node, which is denoted by  $i$ . There exists at least one triangle in  $\mathcal{A}$  that is associated with  $i$ , which we denote by  $\Delta ijm, \{j, m\} \subset \mathcal{V}$ . Then, the angle-induced linear equation  $f_i^{\Delta ijm}(\alpha, [p_i^T, p_j^T, p_m^T]^T) = 0$  guarantees that  $p_i$  is uniquely determined, which implies a contradiction to the assumption that  $i$  is unlocalizable.  $\square$

**Theorem 2:** If a triangular angularity  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$  has only two unlocalizable nodes  $i$  and  $j$ , then these two nodes must be simultaneously

associated within only one triangle. Moreover, the triangular angularity  $\mathbb{A}'(\mathcal{V}, \mathcal{A} \cup \mathcal{A}_1, p)$  with  $\mathcal{A}_1 = \{(i, j, m), (i, m, j), (j, i, m)\}$ ,  $\mathcal{A}_1 \not\subseteq \mathcal{A}$ , and  $m \in \mathcal{V}$  must be localizable.

**Proof:** Suppose on the contrary that the nodes  $i$  and  $j$  are associated within  $\mathcal{A}$ 's two different triangles  $\Delta im_1j_1$  and  $\Delta jm_2i_2$ , respectively. According to Lemma 5,  $i$  and  $j$  must be localizable by applying the angle-induced linear equations in  $\Delta im_1j_1$  and  $\Delta jm_2i_2$ , which implies a contradiction.

Since  $\mathcal{A}_1 \not\subseteq \mathcal{A}$ , there exist  $j_1 \in \mathcal{V}$ ,  $m_1 \in \mathcal{V}$  with  $j_1 \neq m$ ,  $m_1 \neq m$  such that  $(i, j_1, m_1) \in \mathcal{A}$ . Since  $i$  and  $j$  are the only unlocalizable nodes, by using the angle-induced linear equations  $f_i^{\Delta im_1j_1}(\alpha, [p_i^T, p_j^T, p_m^T]^T) = 0$  and  $f_i^{\Delta im_1j_1}(\alpha, [p_i^T, p_{j_1}^T, p_{m_1}^T]^T) = 0$ ,  $i$  and  $j$  are uniquely determined. Therefore, under the angle constraints in  $\mathcal{A}_1 \cup \mathcal{A}$ ,  $\mathbb{A}'$  is localizable.  $\square$

Indeed, three additional angle measurements associated within one triangle are needed to ensure the unlocalizable angularity with two unlocalizable nodes becoming localizable. However, when the network's topology is not properly designed, it might have many unlocalizable nodes. Therefore, we now discuss how to add angle measurements such that those networks with many unlocalizable nodes become localizable.

Suppose that the sensor network executes the node localizability checking algorithm in real time, under which each node knows whether it itself is localizable under the current network  $\mathbb{A}(\mathcal{V}, \mathcal{A}[k], p)$ , where  $\mathcal{A}[k]$  represents the network's triangular angle set at the iteration step  $k \in \mathbb{N}$ . Divide the vertex set  $\mathcal{V} = \mathcal{V}_l \cup \mathcal{V}_u$  into a set  $\mathcal{V}_l$  with localizable vertices and a set  $\mathcal{V}_u$  with unlocalizable vertices, in which  $\mathcal{V}_u \subset \mathcal{V}_l$ . It holds that  $\mathcal{V}_l[k] \cap \mathcal{V}_u[k] = \emptyset$ ,  $|\mathcal{V}_l[k]| \geq 2, \forall k \geq 0$ , and  $|\mathcal{V}_u[0]| \geq 2$ . The aim is to achieve  $\forall k > \bar{k}, \mathcal{V}_u[k] = \emptyset$  by iteratively adding some triangular angle measurements into  $\mathcal{A}[0]$ , where  $\bar{k}$  is a positive integer. We propose the following localizability improvement algorithm, which consists of two main steps.

**Step 1 (Neighbor searching):** If a node  $i \in \mathcal{V}_u$  satisfies that  $j \in \mathcal{N}_i$  and  $j \in \mathcal{V}_l$ , then  $i$  (or the other node forming a triangle with  $i$  and  $j$ ) should search for a shortest path  $\mathcal{P}_i = \{s_1, s_2, \dots, s_q\}$  to another localizable node  $m \neq j$ ; otherwise,  $i$  does not need to do anything. Such kind of  $i$  always exists in the network  $\mathbb{A}(\mathcal{V}, \mathcal{A}[k], p)$  with  $\mathcal{V}_u[k] \neq \emptyset$  and  $|\mathcal{V}_l[k]| \geq 2$ . Also, those nodes in  $\mathcal{P}_i$  satisfy that  $s_1 \in \mathcal{N}_i, s_2 \in \mathcal{N}_{s_1}, \dots$ , and  $m \in \mathcal{N}_{s_q}$ . Nodes  $s_1, s_2, \dots$ , and  $s_q$  can be seen as node  $i$ 's 1-hop, 2-hop, ..., and  $q$ -hop neighbors, respectively. We assume that if node  $i$ 's  $q$ -hop neighbors are unlocalizable, then node  $i$  can get the information of its  $q$ -hop neighbor  $s_q$ 's neighbors. Note that it is possible that  $j \in \mathcal{P}_i$ . The operational complexity for such kind of neighbor searching is  $\mathcal{O}(n)$ .

**Step 2 (Angle addition):** Node  $i$  needs to add some triangular angle measurements such that the induced subnetwork whose vertex set is  $\mathcal{V}_{j-m} = \{j, i, m\} \cup \mathcal{P}_i$  becomes localizable. Let  $\mathbb{A}_{j-m}(\mathcal{V}_{j-m}, \mathcal{A}_{j-m}, p')$  be the induced triangular angularity, where  $\mathcal{A}_{j-m}$  is the triangular angle set associated with the vertices in  $\mathcal{V}_{j-m}$ , and  $p' \in \mathbb{R}^{2|\mathcal{V}_{j-m}|}$  is the position vector of the vertices in  $\mathcal{V}_{j-m}$ . Consider that node  $i$  knows the information of  $\mathcal{A}_{j-m}$  at Step 1. Obviously,  $j$  and  $m$  are the only localizable nodes in  $\mathbb{A}_{j-m}$  (otherwise, there exists a path for node  $i$  to reach node  $m$ , which is shorter than  $\mathcal{P}_i$ ). Denote by  $\mathcal{A}_2$  the triangular angle set to be added such that  $\mathbb{A}_2(\mathcal{V}_{j-m}, \mathcal{A}_{j-m} \cup \mathcal{A}_2, p')$  is localizable. According to [7, Ths. 6 and 7],  $\mathbb{A}_2$  is localizable if and only if  $\mathbb{A}_2$  is triangularly angle rigid, which holds if and only if  $(\mathcal{V}_{j-m}, \mathcal{A}_{j-m} \cup \mathcal{A}_2)$  contains an L-trigraph  $(\mathcal{V}_{j-m}, \mathcal{A}_3)$  with  $\mathcal{A}_3 \subseteq \mathcal{A}_{j-m} \cup \mathcal{A}_2$ . Two conditions are needed to ensure that  $(\mathcal{V}_{j-m}, \mathcal{A}_{j-m} \cup \mathcal{A}_2)$  contains an L-trigraph. The first condition is to ensure  $n_{\mathcal{A}_{j-m} \cup \mathcal{A}_2}^{\Delta} \geq |\mathcal{V}_{j-m}| - 2$ , and the second condition is to ensure that for every subtrigraph  $(\mathcal{V}_4, \mathcal{A}_4)$  of  $(\mathcal{V}_{j-m}, \mathcal{A}_3)$ ,  $n_{\mathcal{A}_4}^{\Delta} \leq |\mathcal{V}_4| - 2$ . Note that the set  $\mathcal{V}_{j-m}$  only consists

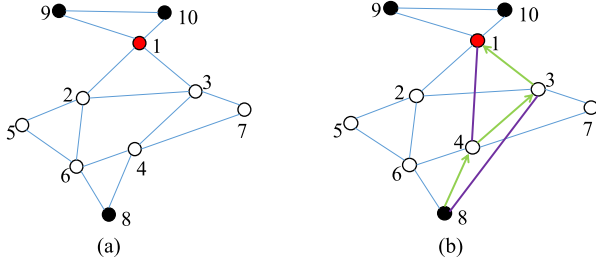


Fig. 2. Improving unlocalizable networks' localizability. (a) Network with three anchors (black), one localizable nodes (red), and six unlocalizable nodes (white),  $\bar{\mathcal{A}} = \{(1, 9, 10), (1, 2, 3), (2, 5, 6), (4, 7, 3), (6, 8, 4)\}$ . (b) At Step 1, node 6 finds a path  $4 \rightarrow 3 \rightarrow 1$ , and adds two triangles  $\{(3, 4, 8), (1, 3, 4)\} \in \mathcal{A}_2$ . After the addition, all nodes are localizable.

of those nodes in the path. To make the addition of triangular angle measurements more efficient, in node  $i$ 's neighbor-searching stage (Step 1), if  $\exists \mathbb{A}_5(\mathcal{V}_5, \mathcal{A}_5, p'')$  with  $\mathcal{V}_5 \cap \mathcal{V}_{j-m} \neq \emptyset$ ,  $\mathcal{A}_5 \cap \mathcal{A}_{j-m} = \emptyset$  and  $(\mathcal{V}_5, \mathcal{A}_5)$  itself being an L-trigraph, then the above induced triangular angularity  $\mathbb{A}_{j-m}(\mathcal{V}_{j-m}, \mathcal{A}_{j-m}, p')$  should be replaced by  $\mathbb{A}'_{j-m}(\mathcal{V}_{j-m} \cup \mathcal{V}_5, \mathcal{A}_{j-m} \cup \mathcal{A}_5, [p'^\top, p''^\top]^\top)$ .

An example is given in Fig. 2 to explain the above two steps. By iteratively executing the two steps, there exists a  $\bar{k} \in \mathbb{N}^+$  such that  $\forall k > \bar{k}$ ,  $\mathcal{V}_u[k] = \emptyset$ . If each neighbor-searching operation in Step 1 is counted as one iteration, an upper bound of  $\bar{k}$  is  $\mathcal{V}_u[0]$ . This is because if the shortest path  $\mathcal{P}_i$  is found with  $k$  iterations, then after the addition of triangular angle measurements, at least  $k$  unlocalizable nodes in  $\mathcal{A}_{j-m}$  become localizable. Another factor that needs to be considered is to avoid some repetitive neighbor-searching operations, e.g., in Fig. 2, although nodes 2–4 and 6 can all execute neighbor-searching operations, a neighbor-searching operation from only one of them is sufficient.

**Remark 4:** It is worth emphasizing that the networks we aim to study in this article are *triangular networks* [7] instead of *triangulated Laman networks* which are constructed in a sequential manner and started from a single edge with two nodes. Hence, triangulated Laman networks are always localizable by selecting the first two connected nodes as anchor nodes, which is not the case for triangular networks; see Fig. 2(a) as an example. Indeed, many types of sensor networks cannot be triangulated and the anchor nodes may not be connected. This motivated the study of the localizability of triangular networks.

#### IV. DISTRIBUTED LOCALIZATION

As mentioned in Remark 1, the eigenvalue information  $\lambda_{\max}(D_{ff})$  required for the selection of the sampling period  $h$  in (6) is global and graphic information. Instead of employing communication resources (e.g., by executing maximum consensus algorithms in [6, Algorithm 2]) to obtain an upper bound of  $\lambda_{\max}(D_{ff})$ , we aim to propose a fully distributed localization law by using the information of each sensor node's triangle degree in the network, which is locally known by each node. Specifically, by replacing  $h$  with  $1/2d_i$ , we modify (5) into

$$\hat{p}_i[k+1] = \hat{p}_i[k] - \frac{1}{2d_i} \left( F_i^{\Delta ij_1 m_1} + F_i^{\Delta j_2 i m_2} + F_i^{\Delta j_3 m_3 i} \right) \quad (18)$$

where  $d_i \in \mathbb{N}^+$  is the triangle degree of node  $i$  in the triangular angularity  $\mathbb{A}$ , and  $F_i^{\Delta ij_1 m_1}$ ,  $F_i^{\Delta j_2 i m_2}$ , and  $F_i^{\Delta j_3 m_3 i}$  follow the same definitions as those in (5).

Now, we present the main result on the convergence of (18).

**Theorem 3:** If the triangular angularity  $\mathcal{A}(\mathcal{V}, \mathcal{A}, p)$  is localizable, then  $\hat{p}_f[k]$  globally and exponentially converges to  $p_f$  under the fully distributed localization algorithm (18).

**Proof:** Writing (18) into a compact form yields

$$\tilde{p}_f[k+1] = (I_{2n_f} - (0.5\text{diag}\{d_i^{-1}\} \otimes I_2)D_{ff})\tilde{p}_f[k] \quad (19)$$

where  $\tilde{p}_f[k] = \hat{p}_f[k] - p_f$  and  $\text{diag}\{d_i^{-1}\} = \text{diag}\{[d_1^{-1}, \dots, d_{n_f}^{-1}]\} \in \mathbb{R}^{n_f \times n_f}$ . The stability of (19) depends on the distribution of the eigenvalues of  $(0.5\text{diag}\{d_i^{-1}\} \otimes I_2)D_{ff}$ , which should lie in  $(0, 2)$  if they are real. Since  $0.5\text{diag}\{d_i^{-1}\}$  and  $D_{ff}$  are both positive definite, according to [23, Th. 10.31], one has that all the eigenvalues of  $(0.5\text{diag}\{d_i^{-1}\} \otimes I_2)D_{ff}$  are real and positive. Therefore, it follows that

$$\lambda_{\min}(0.5\text{diag}\{d_i^{-1}\} \otimes I_2 D_{ff}) > 0. \quad (20)$$

Then, we discuss the magnitude of the maximum eigenvalue of  $(0.5\text{diag}\{d_i^{-1}\} \otimes I_2)D_{ff}$ . According to the Gershgorin circle theorem [24, Th. 6.1.1] and the structural properties in Lemma 3, all the eigenvalues  $\lambda$  of  $(0.5\text{diag}\{d_i^{-1}\} \otimes I_2)D_{ff}$  must lie within the union of the following  $2n_f$  disks:

$$\left| \lambda - \frac{\sum_{j_1, m_1} \beta_1^{\Delta i_s j_s m_s}}{2d_i} \right| \leq \frac{\sum_{j_1, m_1} (|\beta_2^{\Delta i_s j_s m_s}| + |\beta_3^{\Delta i_s j_s m_s}|)}{2d_i} \quad (21)$$

where  $i \in \mathcal{V}_f$ ,  $\{i, j_1, m_1\} = \{i_s, j_s, m_s\}$ ,  $(i_s, j_s, m_s) \in \bar{\mathcal{A}}$ ,  $\frac{\sum_{j_1, m_1} \beta_1^{\Delta i_s j_s m_s}}{2d_i} \in \mathbb{R}$  corresponds to the  $i$ th diagonal element, and  $\frac{\sum_{j_1, m_1} (|\beta_2^{\Delta i_s j_s m_s}| + |\beta_3^{\Delta i_s j_s m_s}|)}{2d_i} \in \mathbb{R}$  corresponds to the sum of those off-diagonal elements at the  $(2i-1)$ th or  $(2i)$ th row of the matrix  $(0.5\text{diag}\{d_i^{-1}\} \otimes I_2)D_{ff}$ . Using the structural properties in Lemma 3, one has

$$0 < \frac{\sum_{j_1, m_1} \beta_1^{\Delta i_s j_s m_s}}{2d_i} < \frac{d_i}{2d_i} = 0.5$$

$$0 < \frac{\sum_{j_1, m_1} (|\beta_2^{\Delta i_s j_s m_s}| + |\beta_3^{\Delta i_s j_s m_s}|)}{2d_i} < \frac{2\sqrt{2}d_i}{2d_i} = \sqrt{2} \quad (22)$$

where the usage of  $2\sqrt{2}d_i$  is because if  $j_1 \in \mathcal{V}_f$  and  $m_1 \in \mathcal{V}_f$ , then  $D_{ff}$ 's off-diagonal blocks of the  $(2i-1)$ th to  $(2i)$ th rows include both  $(A_i^{\Delta ij_1 m_1})^\top A_{j_1}^{\Delta ij_1 m_1}$  and  $(A_i^{\Delta ij_1 m_1})^\top A_{m_1}^{\Delta ij_1 m_1}$ , which can be seen from (8). Substituting (22) into (21) yields

$$\lambda_{\max}(0.5\text{diag}\{d_i^{-1}\} \otimes I_2 D_{ff}) < 0.5 + \sqrt{2} < 2. \quad (23)$$

Combining (20) and (23), one has that all the eigenvalues of  $I_{2n_f} - (0.5\text{diag}\{d_i^{-1}\} \otimes I_2)D_{ff}$  lie within the unit disk, which implies the global and exponential convergence of (19).  $\square$

**Remark 5:** Compared with continuous localization [8], [14], discrete localization algorithms have less communication burden. Compared with bearing-based localization [5], [15], [25], the angle-based localization algorithm (18) does not need to estimate/know the orientations of the sensor nodes' coordinate frames. Compared with our discrete localization law in [7], (18) is fully distributed since it does not require the global information (6) related to  $h$  that needs to satisfy.

#### V. SIMULATIONS

In this section, we conduct simulations on a network with 20 sensor nodes to demonstrate the node localizability checking algorithm, the localizability improvement algorithm, and the fully distributed localization algorithm.

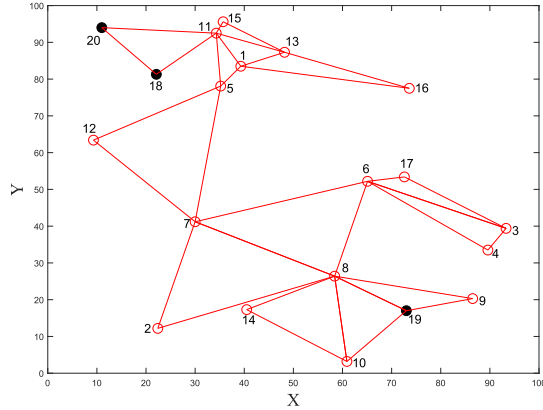


Fig. 3. Network  $\mathbb{A}$  with 17 free nodes and three anchor nodes.

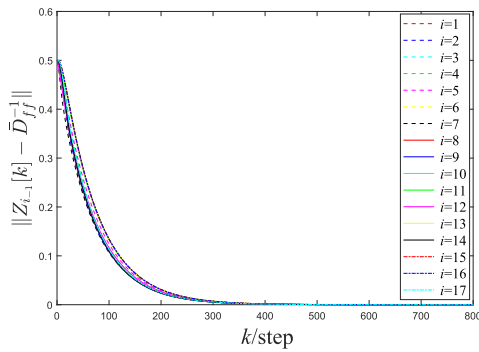


Fig. 4. Evolution of error  $\|Z_{i-1}[k] - \bar{D}_{ff}^{-1}\|$ ,  $i = 1, \dots, 17$ .

### A. Node Localizability Checking Algorithm

As shown in Fig. 3, we randomly produce a sensor network  $\mathbb{A}$  with 17 free nodes labeled from 1 to 17, three anchor nodes labeled from 18 to 20, and 12 triangles  $\bar{\mathcal{A}} = (20, 18, 11), (11, 15, 13), (1, 5, 11), (1, 13, 16), (5, 12, 7), (2, 7, 8), (6, 7, 8), (3, 4, 6), (3, 6, 17), (8, 10, 14), (8, 10, 19), (8, 19, 9)$ . It is obvious that only node 11 is localizable.

First, we employ Theorem 1 to check the node localizability. By using the information of those angles defined in  $\bar{\mathcal{A}}$ , one has  $\lambda_i(D_{ff}) = 0 \forall i = 1, \dots, 10$ , and  $\lambda_j(D_{ff}) > 0 \forall j = 11, \dots, 34$ . Also, by numerical computations, the kernel of  $D_{ff}$  consists of ten eigenvectors. The 21st row and 22nd row of these ten eigenvectors are  $10^{-16} * [8, 2, 6, -6, -1, -1, 6, 2, -9, -6]$  and  $10^{-16} * [2, 6, 1, -4, -2, 9, 2, -9, 8, -1]$ , respectively. Since there are no other zero rows in these ten eigenvectors, this kernel information validates that node 11 is localizable, and the other free nodes are unlocalizable.

Then, we execute the algorithm (15) to check the node localizability in a distributed manner. Fig. 4 shows the evolution of error  $\|Z_{i-1}[k] - \bar{D}_{ff}^{-1}\|$ ,  $i = 1, \dots, 17$ . From Fig. 4, the convergence is reached after around 300 iteration steps. After this convergence, each node has the knowledge of  $\bar{D}_{ff}^{-1}$ , from which each free node has the knowledge of all the eigenvalues and eigenvectors of  $D_{ff}$  by (17) and, thus, can determine its node localizability in the network  $\mathbb{A}$ .

### B. Localizability Improvement Algorithm

We add triangular angle measurements into network  $\mathbb{A}$  such that all the free nodes become localizable. By using the localizability

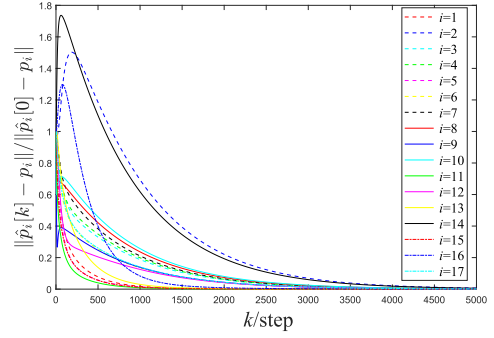


Fig. 5. Position estimation error under (18).

improvement algorithm in Section III-D, the following iteration steps can be executed.

*Step 1:* Node 5 finds a path  $5 \rightarrow 11 \rightarrow 18$ , and adds triangle  $(5, 11, 18)$ , after which nodes 1 and 5 become localizable.

*Step 2:* Node 13 finds a path  $13 \rightarrow 11 \rightarrow 1$ , and adds triangle  $(1, 11, 13)$ , after which nodes 13, 15, and 16 become localizable.

*Step 3:* Node 8 finds a path  $8 \rightarrow 7 \rightarrow 5$ . To efficiently conduct the angle-addition operation, we consider a larger network  $\mathbb{A}'_{19-5}$  with vertices  $\{19, 9, 10, 14, 8, 7, 6, 2, 5, 12\}$  and triangles  $(5, 12, 7), (2, 7, 8), (6, 7, 8), (8, 10, 14), (8, 19, 9), (8, 10, 19)$ . Obviously, there are only one localizable node and one anchor node in  $\mathbb{A}'_{19-5}$ . Thus,  $\mathbb{A}'_{19-5}$  is localizable if and only if it is triangularly angle rigid, which holds if and only if  $\mathbb{A}'_{19-5}$  spans an L-trigraph. Based on this, one can add triangles  $(5, 6, 7), (2, 8, 14)$  into  $\mathbb{A}'_{19-5}$ , after which all the vertices in  $\mathbb{A}'_{19-5}$  become localizable.

*Step 4:* Node 4 finds a path  $4 \rightarrow 6 \rightarrow 8$ , and adds triangle  $(4, 6, 8)$ , after which nodes 3, 4, and 17 become localizable.

To sum up, by adding five triangles into  $\mathbb{A}$  in the above four steps, all the free nodes and the entire network become localizable, which is verified by using Lemma 1.

### C. Distributed Localization Algorithm

After all the nodes are localizable, we execute the localization algorithm (18) for the obtained new network in Section V-B. The localization error is shown in Fig. 5, which converges to zero after around 4500 iteration steps.

## VI. CONCLUSION

This article proposed angle-based distributed algorithms to check node localizability and achieve localization. First, an algebraic condition was proposed to check node localizability, based on which a distributed node localizability checking algorithm was proposed. Then, to make those unlocalizable nodes localizable, we proposed a strategy to add triangular angle measurements for those unlocalizable nodes. Finally, a fully distributed localization algorithm was proposed, which does not rely on any globally graphic information. As future work, it is interesting to study distributed node localizability for other types of sensor networks, such as bearing-based and distance-based sensor networks.



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